

DIGITAL TECHNOLOGY & CULTURE, CERTIFICATE (1809)

Program Coordinator

The digital technology and culture certificate emphasizes thinking and practice at the intersections of digital technology and the humanities. Students within the certificate will utilize theories, methods, and methodologies for work across disciplines. They will use digital and computational tools in pursuit of humanities-based research questions, while also critically interrogating digital culture, data, and computational methods. They will develop research methodologies across disciplines as they pursue inquiry at the intersections of digital technology and culture.

This certificate requires 19 credit hours and can be completed in as few as 3 academic terms, with some elective courses cross-listed between academic programs. Required courses are offered every year.

This certificate is available to students from any major and has been designed with consideration of transfer students and dual-credit students entering WKU with required courses. Additionally, the certificate is available to non-traditional students wishing to earn solely this undergraduate certificate. All classes must be completed with a “C” or higher.

Program Requirements (19 hours)

Code	Title	Hours
Required Core Courses		
DTC 100	Introduction to Digital Technology and Culture	3
UX 220	Introduction to User Experience Design	3
DTC 400	Capstone in Digital Technology and Culture	1
3 hours in Logic chosen from the following:		3
CS 146 or CS 170	Introduction to Programming Problem Solving and Programming	
CS 170	Problem Solving and Programming	
CS 180	Computer Science I	
PHIL 214	Logic, Argument, and Practical Reasoning	
PHIL 215	Symbolic Logic	
3 hours in Digital Tools chosen from the following:		3
ADPR 230	Digital Tools in Advertising & Public Relations	
ART 243	Digital Media	
ENG 212 or COMM 212	Introduction to Digital Texts and Media Introduction to Digital Texts and Media	
FLK 430	Oral History	
HIST 375	Spatial History	
UX 330	User Interface Design	
UX 340	Introduction to Developing and Prototyping for Interactive Design	
VJP 261	Mobile Media Storytelling	
3 hours in Ethics chosen from the following:		3

PHIL 211	Why Are Bad People Bad?	
PHIL 323	Social Ethics	
PHIL 332	Philosophy of Mind: Minds and Machines	
PHIL 344	Early Modern Moral Philosophy	
PHIL 350	Ethical Theory	
PHIL 427	Philosophy of Law	
3 hours advisor-approved upper-level humanities elective		3
chosen from one of the following disciplines: ANTH, ART, CHIN, DANC, ENG, FILM, FLK, HIST, MUS, PHIL, RELS, SPAN, THEA, VJP		
Total Hours		19