

INTERIOR DESIGN AND FASHION STUDIES (IDFS)

IDFS 100 Introduction to Interior Design 3 Hours

Introduction to interior design as it relates to housing environments and residential furnishings and equipment. Focuses on consumer-related information and services. Includes layout and design opportunities. This course for non-Interior Design majors only.

Restriction(s): Students cannot enroll who are in Interior Design Fashion Styd (5016) or Interior Design Fashion Mer (531)

Recent Term(s) Offered: None

IDFS 101 Foundations of Interior Design 1 Hour

An exploration of the interior design profession including its many aspects and challenges, the required and continuing education, identification of the role of the interior designer, and career options.

Recent Term(s) Offered: None

IDFS 131 Basic Apparel Construction 3 Hours

Study of basic principles of apparel construction. Concepts include pattern, fabric, and equipment selection. Students experiment with construction techniques.

Recent Term(s) Offered: fall 2026

IDFS 151 Survey of Architecture and Interiors I 3 Hours

An introduction to the study of styles in architecture and interiors from ancient times through the 18th century. Emphasis is placed on furniture and furnishings and the interface between architecture and interior space.

Recent Term(s) Offered: fall 2026

IDFS 152 Survey of Architecture and Interiors II 3 Hours

An introduction to the study of styles in architecture and interiors from the 18th century to present time. Emphasis is placed on French, English, and American styles and the international movements from which contemporary styles have emerged.

Recent Term(s) Offered: None

IDFS 165 Fashion Appreciation 3 Hours

An introductory exploration of fashion and the fashion industry. This course will survey key aspects of fashion throughout history and will study the fashion industry including fashion brands and industry structure as well as the variety of careers within the fashion industry.

Colonnade/Statewide General Education Code E-AH | AH

Recent Term(s) Offered: fall 2026

IDFS 201 Interior Design Studio I 4 Hours

Study of the principles of spatial design expressed by two-and-three-dimensional representation. Problem solving through elements of form, space and color.

Corequisite(s): IDFS 222, IDFS 243

Recent Term(s) Offered: fall 2026

IDFS 222 IDFS Computer Aided Design 3 Hours

Computer aided design using industry standard vector-based technology. Practical application in Interior Design and Fashion Studies through projects.

Restriction(s): Students with a semester level of Freshman may **not** enroll.

Recent Term(s) Offered: fall 2026

IDFS 223 Textiles 3 Hours

Exploration of textile fibers, yarns and fabric construction; color and design; finishes. Performance and care are studied in relation to selection of fabrics for clothing and furnishings. Application through lab testing of fiber content, yarns and fabric construction, color, and design, and finishes. Lecture, Lab.

Recent Term(s) Offered: fall 2026

IDFS 226 Fashion Illustration 3 Hours

Exploration of aspects of fashion illustration from drawing basic body proportions and fashion figures to producing finished illustrations in color using a variety of mediums and tools.

Prerequisite(s): ART 130 with a minimum grade of C

Recent Term(s) Offered: None

IDFS 231 Textile and Apparel Quality Analysis 3 Hours

Evaluation of textile and apparel quality and performance. Emphasis on sewn products from the perspective of the manufacturer, retailer, and consumer. Laboratory; field experiences.

Prerequisite(s): (IDFS 131 with a minimum grade of C or IDFM 131 with a minimum grade of C or DMT 131 with a minimum grade of C or CFS 131 with a minimum grade of C) and (IDFS 223 with a minimum grade of C or IDFM 223 with a minimum grade of C or DMT 223 with a minimum grade of C or CFS 223 with a minimum grade of C)

Recent Term(s) Offered: None

IDFS 243 Materials and Finishes for Interior Design 3 Hours

Analysis of properties and uses of materials specified by interior designers. Major concepts and processes include standards of performance, quantity and cost estimating, and specification writing. Field trips at student's expense.

Corequisite(s): IDFS 201

Recent Term(s) Offered: fall 2026

IDFS 244 Illustrator for Fashion Studies 3 Hours

Introduction to the use of Adobe Illustrator to create flat pattern and textile design.

Prerequisite(s): ART 130 (may be taken concurrently) with a minimum grade of C

Recent Term(s) Offered: fall 2026

IDFS 300 Interior Design Studio II 4 Hours

Investigation into understanding of conceptual, spatial principles applicable to interior design; development of two-and three-dimensional representation techniques and application of color theory.

Prerequisite(s): ART 130 (may be taken concurrently) with a minimum grade of C and IDFS 201 with a minimum grade of C and IDFS 243 with a minimum grade of C and IDFS 222 with a minimum grade of C

Corequisite(s): IDFS 344

Recent Term(s) Offered: None

IDFS 301 Interior Design Studio III 4 Hours

Integration of basic building systems with conceptual, organizational, and spatial principles of design to create complete interior environments.

Prerequisite(s): IDFS 300 with a minimum grade of C and IDFS 344 (may be taken concurrently) with a minimum grade of C and ART 243 with a minimum grade of C

Corequisite(s): IDFS 304, IDFS 427

Recent Term(s) Offered: fall 2026

IDFS 302 Interior Design Studio IV 4 Hours

Non-residential design problems of intermediate complexity with emphasis on application of advanced programming and life safety issues.

Prerequisite(s): IDFS 301 with a minimum grade of C
Recent Term(s) Offered: None

IDFS 304 Lighting and Environmental Controls 3 Hours

Principles of mechanical systems of buildings including the electrical system, ventilation system, plumbing system, and HVAC systems. Students will properly execute the design criteria, supervise and collaborate with building trades and competently implement proper materials and mechanical systems in working drawings.

Prerequisite(s): IDFS 344 with a minimum grade of C
Corequisite(s): IDFS 301
Recent Term(s) Offered: fall 2026

IDFS 306 Residential Design Studio 3 Hours

Residential planning of interior environments, focusing on elements within those environments and the process of spatial planning. Topics include the creation of rooms, the design of effective spatial sequences, the functional relationships among different parts of a project, furniture arrangement, planning efficient circulation systems, ensuring spaces are accessible, and designing safe environments. Throughout the course students will apply the concepts they learn, reinforcing understanding.

Prerequisite(s): IDFS 201 with a minimum grade of C and IDFS 222 with a minimum grade of C
Corequisite(s): IDFS 344
Recent Term(s) Offered: None

IDFS 308 Design and the Human Lifecycle 3 Hours

Exploration of the principles of anthropometrics, universal design and Americans with Disabilities codes used by Interior Designers to create environments in residential and public buildings that contributes to inclusion, safety, and emotional well-being of the user.

Recent Term(s) Offered: None

IDFS 310 Pattern Making and Draping 3 Hours

Exploration of the development of basic apparel styles through the application of pattern drafting and the study of the principles and processes of draping.

Prerequisite(s): IDFS 131 with a minimum grade of C
Recent Term(s) Offered: None

IDFS 313 Practicum in Interior Design Fashion Studies 3 Hours

Supervised practicum experience. Students perform professional functions with a pre-approved cooperating business. Field experience. Transportation at student's expense.

Recent Term(s) Offered: None

IDFS 322 Merchandising I for IDFS 3 Hours

Study of the principles of merchandising design, apparel and textile products with emphasis on the buying function and using merchandise calculations.

Prerequisite(s): MKT 220 with a minimum grade of C
Recent Term(s) Offered: fall 2026

IDFS 325 Sustainability in the Fashion Industry 3 Hours

An overview of current sustainability practices within the global fashion industry. Discussion of future needs in the industry related to sustainable practices. A review of sustainable practices from concept to consumer.

Prerequisite(s): IDFS 165 with a minimum grade of C and MGT 210 with a minimum grade of C
Recent Term(s) Offered: None

IDFS 332 History of 20th Century Fashion 3 Hours

Survey of American and European fashions from 1900 to present as they reflect social, economic, and cultural influences. Application to current fashion analysis, re-enactment apparel, and artifact identification.

Prerequisite(s): IDFS 223 with a minimum grade of C
Recent Term(s) Offered: fall 2026

IDFS 333 Fashion Fundamentals 3 Hours

Survey of the fashion industry. Major topics include design, production, marketing and apparel management. Current trends in fashion design and merchandising are identified and analyzed.

Prerequisite(s): (DMT 132 with a minimum grade of C or IDFM 132 with a minimum grade of C) and MKT 220 with a minimum grade of C
Equivalent(s): IDFM 333
Recent Term(s) Offered: None

IDFS 335 Apparel Design Production 3 Hours

Exploration of the application of advanced sewing techniques across a range of fashion products. Students will learn apparel construction using commercial patterns to create muslin samples and fully finished garments.

Prerequisite(s): IDFS 131 with a minimum grade of C
Recent Term(s) Offered: fall 2026

IDFS 344 Revit for Interiors I 3 Hours

Introduction to computer-aided 3-D modeling techniques as tools in the design/problem-solving process.

Prerequisite(s): IDFS 222 with a minimum grade of C
Recent Term(s) Offered: None

IDFS 345 Design for Food Service Operations 3 Hours

Examination of the technical aspects and accessibility issues of designing food service operations. Development of drawings for commercial kitchens including floor plans, utility/mechanical/electrical specifications, elevations, and equipment using AIA guidelines.

Prerequisite(s): IDFS 344 with a minimum grade of C
Recent Term(s) Offered: None

IDFS 347 Furniture Design 3 Hours

Introduction to the art and the science used in designing furniture including a historical overview of furniture design and periods. Topics include principles and elements of design, composition, fabrication processes and materials selection. Design projects will be assigned to develop an understanding of the process of furniture design.

Prerequisite(s): IDFS 344 with a minimum grade of C
Recent Term(s) Offered: fall 2026

IDFS 360 Kitchen & Bath Design Studio 3 Hours

Examination of the technical aspects and accessibility issues of designing residential kitchens and baths. Development of drawings for the kitchen and bath including floor plans, electrical and lighting plans, elevations, and cabinet sections using ANSI (American National Standards Institute) guidelines and graphic presentation standards.

Prerequisite(s): IDFS 222 with a minimum grade of C and IDFS 300 with a minimum grade of C and IDFS 344 (may be taken concurrently) with a minimum grade of C

Recent Term(s) Offered: None

IDFS 400 Special Problems in Interior Design 3 Hours (repeatable max of 6 hrs)

Independent interior design research and projects that reach beyond the current course offerings into areas of more advanced study and techniques.

Prerequisite(s): IDFS 302 with a minimum grade of C and IDFS 344 with a minimum grade of C and IDFS 427 with a minimum grade of C

Recent Term(s) Offered: fall 2026

IDFS 401 Interior Design Studio V 4 Hours

Non-residential design problems of advanced complexity integrating previous experiences and applying office practices to the process of design.

Prerequisite(s): IDFS 302 with a minimum grade of C

Recent Term(s) Offered: fall 2026

IDFS 402 Senior Design Thesis 4 Hours

A mixed-use capstone project requiring a developed design solution with an increased amount of technical support data and design detailing.

Guest speakers and field trips may supplement instruction. Students are responsible for their own transportation.

Prerequisite(s): IDFS 401 with a minimum grade of C

Recent Term(s) Offered: None

IDFS 403 Business Principles and Practices for Interior Design 2 Hours

Study of the business, legal, and financial considerations of the practicing designer. Major topics include business formation, project analysis and management, contracts, compensation, and government regulations and codes.

Recent Term(s) Offered: None

IDFS 410 IDFS Internship 3 Hours (repeatable max of 6 hrs)

A professional design employment experience that synthesizes work and academic explorations. The internship provides on-the-job training, education, and experience in the practice of interior design or Fashion Merchandising. The internship requires two hundred forty (240) contact hours with an approved provider. Transportation provided by student.

Prerequisite(s): (IDFS 302 with a minimum grade of C or IDFS 335 with a minimum grade of C)

Restriction(s): Students with a semester level of Academy Junior, Academy Senior, Freshman, Junior or Sophomore may **not** enroll.

Recent Term(s) Offered: None

IDFS 421 Portfolio Design 3 Hours

Development of a design portfolio as essential ingredient of job search and application to graduate school for all design professions. Includes audit, analysis and assembly of portfolio to demonstrate individual talent and qualifications. Input from industry professionals. Covers digital techniques and World Wide Web promotion.

Prerequisite(s): IDFS 302 with a minimum grade of C or IDFS 335 with a minimum grade of C

Recent Term(s) Offered: fall 2026

IDFS 423 Human Environment Study Tour 3 Hours (repeatable max of 6 hrs)

Travel to fashion and design centers to gain firsthand knowledge concerning design, production, marketing, and promotion of textiles, clothing, and home furnishings. Field trips at student's expense.

Recent Term(s) Offered: None

IDFS 426 Design Market Trends 3 Hours

A multi-faceted approach to trend research and development. Includes research, analysis, distillation, and communication of micro and macro trends. Students will learn to identify micro design trends (such as patterns, colors, fabrications, silhouettes, etc.) and macro trends (such as retail design strategy, consumer trends and behaviors, retail marketing strategy, etc.) within the retail environment. Students will gain an understanding of the nuances of a trend and how it manifests on a global scale as well as create an effective, professional grade presentation. Must have a valid ID for Travel. Travel at student's expense. **Colonnade/**

Statewide General Education Code K-IE

Prerequisite(s): 21 hours of Foundations and Explorations Courses, or junior status

Restriction(s): Students with a semester level of Academy Junior, Academy Senior or Freshman may **not** enroll.

Recent Term(s) Offered: None

IDFS 427 Revit for Interiors II 3 Hours

Advanced application of the conveyance of ideas and information expressed with two-dimensional images through the use of electronic resources.

Prerequisite(s): IDFS 222 with a minimum grade of C and ART 243 with a minimum grade of C

Recent Term(s) Offered: fall 2026

IDFS 431 Clothing and Human Behavior 3 Hours

Study of dress and adornment in relation to human behavior. Clothing and appearance are explored in relation to the self, to interpersonal communication, and to collective behavior in social, cultural, and historical contexts. **Colonnade/Statewide General Education Code K-SC**

Prerequisite(s): 21 hours of Foundations and Explorations Courses, or junior status and (PSY 100 or PSYS 100 or SOCL 100)

Restriction(s): Students with a semester level of Academy Junior, Academy Senior, Freshman or Sophomore may **not** enroll.

Recent Term(s) Offered: fall 2026

IDFS 433 Fashion Synthesis 3 Hours

Senior capstone where students develop a personal design aesthetic and produce a finished product using the design process encompassing trend analysis, concept development and final execution of finished garments based upon their original designs.

Prerequisite(s): IDFS 333 with a minimum grade of C and IDFS 335 with a minimum grade of C and IDFS 226 with a minimum grade of C

Recent Term(s) Offered: None

IDFS 434 History of Costume 3 Hours

Study of costume from selected historic periods. Students are required to analyze socioeconomic influences on clothing.

Recent Term(s) Offered: None

IDFS 436 Global Apparel Merchandising & Promotion 3 Hours

Evaluation of the key issues facing textiles and apparel industries in the global economy considering economic, political, and social perspectives and professional implications. Principles and practices of fashion promotion around the globe are integrated. This course includes hands-on, supervised experience with local visual merchandising departments in a retail setting.

Prerequisite(s): IDFM 333 with a minimum grade of C and ART 130 with a minimum grade of C

Recent Term(s) Offered: None

IDFS 437 Fashion's Luxury Landscape 3 Hours

An exploration of the fashion industry's luxury sector. This course reviews key strategies that exist within the luxury market, including product lifecycles, supply and value chains, and retail and brand management.

Prerequisite(s): IDFS 165 with a minimum grade of C and IDFS 333 with a minimum grade of C

Recent Term(s) Offered: None

IDFS 438 Merchandising II for IDFS 3 Hours

Exploration of merchandising and brand development concepts using standard industry frameworks and analysis. Students will develop their own brand concept along with a full business plan to support it.

Prerequisite(s): IDFM 322 with a minimum grade of C and MKT 331 (may be taken concurrently) with a minimum grade of C

Recent Term(s) Offered: fall 2026

IDFS 446 Restoration of Historic Interiors 3 Hours

Rehabilitation, restoration and adaptive reuse of historic buildings through the study of background, adaptation including materials, buildings, and historic districts. The numerous forces that shape buildings will be evaluated through context, concepts, methods, economics, public policy and sustainability.

Prerequisite(s): IDFS 344 with a minimum grade of C

Recent Term(s) Offered: fall 2026

IDFS 448 Interior Illustration 3 Hours

Exploration and development of rendering techniques for architecture interiors, furnishings, accessories, and details. Emphasis is placed on material simulation and delineation techniques through pencil and alcohol-based marker techniques.

Recent Term(s) Offered: fall 2026